



Amigos Cricket Club ACL Charity Super Bash Tournament 2023

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ACL T20 Super Bash League - Round Robin Format

Teams/ Pools:

- 50 teams will be divided into 10 pools with 5 teams in each pool
- Each team will play every other team in their pool once (4 league matches)

ACL T20 Super Bash League - Playoffs Format

Rankings

- Top 2 teams from each pool will qualify for the playoffs based on points and NRR
- Pool topper from each pool will be assigned ranks R1 to R10 based on points and NRR
- Second ranked team in each pool will be ranked R11 to R20 based on points and NRR
- Teams ranked R1 to R12 will qualify straight to the pre-quarter finals
- Team ranked R13 to R20 will play a **qualifying round** for pre-quarters

Pre-Quarter Qualifiers

- R13 vs. R20 – winner PQ13
- R14 vs. R19 – winner PQ14
- R15 vs. R18 – winner PQ15
- R16 vs. R17 – winner PQ16

Pre-Quarter Finals

- R1 vs. PQ16 – winner QF1
- R2 vs. PQ15 – winner QF2
- R3 vs. PQ14 – winner QF3
- R4 vs. PQ13 – winner QF4
- R5 vs. R12 – winner QF5
- R6 vs. R11 – winner QF6
- R7 vs. R10 – winner QF7
- R8 vs. R9 – winner QF8

Quarter Finals

- QF1 vs. QF8 – winner SF1
- QF2 vs. QF7 – winner SF3
- QF3 vs. QF6 – winner SF3
- QF4 vs. QF5 – winner SF4

Semi Finals

- SF1 vs. SF4 – winner F1
- SF2 vs. SF3 – winner F2

Finals

- F1 vs. F2



ACL F15 Super Bash League - Round Robin Format

Teams/Pools:

- 41 teams will be playing in the league stage for ACL F15 Super Bash
- Teams will be divided into 8 pools with 5 teams in each pool with the exception of Pool A which will have 6 teams.
- Each team will play every other team in their pool once (4 league matches). Since Pool A has 6 teams, each team will play 4 matches against randomly selected 4 teams in the pool)

ACL F15 Super Bash League - Playoffs Format

Rankings

- Top 2 teams from each pool will qualify for the playoffs based on points and NRR
- Pool toppers will be ranked as A1, B1, C1, D1, E1, F1, G1, H1
- Second ranked team in each pool will be ranked as A2, B2, C2, D2, E2, F2, G2, H2

Pre-Quarterfinals (Round of 16):

- Match 1: A1 vs. H2 – winner QF1
- Match 2: H1 vs. A2 – winner QF2
- Match 3: B1 vs. G2 – winner QF3
- Match 4: G1 vs. B2 – winner QF4
- Match 5: C1 vs. F2 – winner QF5
- Match 6: F1 vs. C2 – winner QF6
- Match 7: D1 vs. E2 – winner QF7
- Match 8: E1 vs. D2 – winner QF8

Quarter Finals

- QF1 vs. QF4 – winner SF1
- QF2 vs. QF3 – winner SF2
- QF5 vs. QF8 – winner SF3
- QF6 vs. QF7 – winner SF4

Semi Finals

- SF1 vs. SF4 – winner F1
- SF2 vs. SF3 – winner F2

Finals

- F1 vs. F2

Playoff matches for both T20 and F15 Super Bash

If any of the scheduled playoff matches are not completed due to rain and/or unplayable ground conditions or due to unavoidable circumstances caused by third parties (like ground authorities), teams should be prepared to play a reduced overs game on an alternate schedule (it will be a fresh match).



ACL F15 & T20 Super Bash League New Rules – 2023

All the rules from ACL main league will apply with a few notable exceptions and additions. Team uniform rule is relaxed but wear proper sports attire (no shorts and slippers).

Other Significant Rule Changes

Super Sub

- Teams can utilize a super-sub during a game.
- Playing 11/9 and super-sub should be named at the start of the match, i.e., before the toss. ACL Scoring app has the ability to add up to 12 players for T20 SB and up to 10 players for F15 SB.
- A super-sub can **bowl OR bat (not both)** during the course of the match. (they can field at any time). Maximum number of fielders on the field is always 11 for T20 and 9 for F15 at any point during the game.
- Both captains and umpires should be informed about the super-sub and they (the player) should be clearly identified.
- The umpires need to take a picture of the entire playing 12 (T20) or playing 10 (F15) if super sub is playing.
- The super-sub (or any players for that matter) should be a part of only one team in Super Bash Leagues T20 and F15. Players should not be representing any other team in Super Bash. This applies for both T20 and F15 Super Bash Leagues. Violations will result in severe penalties including suspensions as in Code of Conduct.
- Number of all-out wickets still remains at 10 (T20) and 8 (F15) for a completed inning.
- Max number of overs per bowler are still the same for T20 and F15.
- The super-sub (and the playing 11/9) have to be at the ground according to the rules mentioned in the rule book.
- Late joining player(s) must be at the ground before the start of 6th over (F15) and 8th over (T20) of the first inning of the match and umpires should be informed upon arrival.

Super Over

- All tied matches will be decided by a super over. Super over scoring should be done on paper as there is no provision in the ACL Scoring app currently.
- This applies to league matches and playoffs.
- Please refer to the ACL master rule book for further information.

Duckworth Lewis Stern (DLS) – for T20 only

- ACL will utilize the DLS method for calculating the target score in rain affected matches – only for T20 league for now.
- This is due to a restriction in the DLS app which always considers 11-a-side (10 wickets) as a full inning.
- A common DLS app will be used for this purpose.
- Duckworth-Lewis Calculator - Available for Apple and Google/Android devices



- Please refer to the document regarding DLS rules and scenarios that is published on the ACL website.

Rain, Washout or Match Called Off Rule

- The rain washout or match called off rule allows for rescheduling for all matches that are unable to be completed without achieving a result. (for any of the above reasons)
 - This means the match could not be played with the minimum number of overs required for a result; or
 - The match could not be decided even after applying the DLS rule (in case of rain); or
 - The match could not be played due to extraneous circumstances (ground unavailability etc.)
- Since the super bash is a small tournament, we will try to make sure teams get to play all their scheduled matches.
- ACL will reschedule washed out matches in the upcoming weeks.
- ACL will reschedule a **maximum of 4 sessions** during which game(s) were called off without achieving a result.
 - A session is defined as a time slot during which matches are played.
 - For e.g., Sun. 8:30 AM is considered one session.
 - F15 sessions will be Sundays 8:30 am and 11:30 am
 - T20 sessions will be Saturdays and Sundays 9 am and 1:30 pm
 - Any and all matches that are “called off” (i.e., no result achieved) during the session will be rescheduled.
- These matches will be reduced over games (min. 8 overs for F15 and 10 overs for T20) to accommodate all remaining games.
- Teams should be ready to play double headers on such rescheduled weekends (Sat and Sun), during the league stage.

Power Play

- T20 Super Bash matches will follow the same power play rules as the main league.
- There will be no power play in F15 Super Bash matches as we utilize grounds of various sizes.

Player Eligibility

- All players must join a team by Friday and be on the team's roster before playing in upcoming weekend's matches (Saturday or Sunday) to avoid any last minute issues.
- Player eligibility will be staggered to accommodate for the fewer number of matches played in Super Bash.
- For a player to be eligible to play in the first round of playoffs (qualifiers & pre-quarter finals) they should have played at least one match in the round robin league matches.
- For a player to be eligible to play in the final 3 rounds of playoffs (qtrs., semis and finals) they should have played at least 2 matches in the prior rounds.
 - This could mean 2 matches in the league phase, or
 - One match in the league phase and once in the qualifiers/pre-quarters